

## APPENDIX



## MISSION-SPECIFIC CLOTHING AND EQUIPMENT

*While in isolation, the SFOD carefully prepares clothing and equipment for its mission. They should be appropriate for the season, environment, and mission requirements. The clothing and equipment requirements vary widely from operation to operation whether the mission is under battlefield conditions or not. Discussion of each type of operation is beyond the scope of this manual. However, if SFODs conduct R&S, the information contained in this appendix provides overall considerations for mission-specific clothing and equipment.*

### CLOTHING

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*NOTE: After completing a mission, the detachment sergeant checks clothing and equipment using his premission clothing and equipment checklist, accounts for equipment, and notes where restocking and replacement are needed.*

Prepare clothing to be used on the mission during isolation and have the SFOD operations sergeant check it. If the mission requires deniability, he should ensure that all uniform items are sterile, with all tags, labels, and identifying marks removed. Uniforms that are sun faded with fresh patch marks on them should not be used. Uniforms should be comfortable and serviceable. A flop brim bush cover with mosquito net helps break up the outline of the head and shoulders and offers protection. Wear jacket with the sleeves down and buttoned at the cuff and gloves. Doing so provides protection from thorns, bushes, and insects and camouflages the arms. Blouse trousers unless traveling through water. Most standard-issue U.S. combat boots leave a distinctive imprint, so consider wearing nonstandard footwear that leaves prints common to the operational area. Resoled boots can also serve this purpose.

### WEARING AND CARRYING MISSION-ESSENTIAL EQUIPMENT

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Use standard equipment so that if it becomes necessary to retrieve a particular item, time is not lost in searching for it. If possible, carry essential mission and survival gear in the pockets of the uniform. Arrange noncritical equipment carried to permit comfort and ease of access and handling. The actual items worn or carried vary widely with mission type and duration and climate.

#### **Layering**

While operating in a temperate or tropical battlefield environment, wear and carry equipment in layers: an outer layer, a middle layer, and an inner layer. This system can be adapted to other environments as dictated by METT-T.

**Outer Layer.** The outer layer is the rucksack, normally packed with the least essential items. If abandoned in a hurry, survival is still possible and the mission can

continue. In some cases, mission-essential equipment is too big and/or bulky to be carried elsewhere and must be carried in rucksacks (for example, radios, laser range finders, laser target designators, and like items). Items contained in or on the rucksack may normally include but are not limited to the following:

- Ponchos and/or rain jacket.
- Small camouflage net.
- Entrenching tool.
- Collapsible weed saw.
- Section of VS-17 panel, 1/3 meter by 2/3 meter.
- Poncho liner or sleeping bag.
- Ground pad (cold weather operations).
- Canteens.
- 550 cord and/or bungee cords.
- Rations.
- Insect repellent.
- Pursuit deterrent munitions (PDM) and claymore mines.
- Extra clothing.
- Extra ammunition and grenades (under the top flap of the rucksack).
- Smoke and CSN grenades (tied on the rucksack between the pockets).

**NOTE:** For noise discipline, tape web gear at the buckles and other noisy spots.

**Middle Layer.** The middle layer comprises the utility belt and/or LBE and weapon. Items contained in this layer include—

- Weapons. Weapons should be compatible with the AO and missions.
- Ammunition. Carry a basic combat load for each weapon. If the mission requires enemy contact, the load may be heavier.
- Grenades. Carry a mix of grenades for various purposes: fragmentation, CS, WP, thermite, and smoke.
- Pursuit deterrent munitions.
- Radio. Carry a radio for emergency contact (AN/PRC-1 ½). Each MSS, R&S site, or commo site should have at least one radio compatible with the rest of the SFOD's radios.
- Weapons cleaning kit. It should be compatible with weapons used by threat forces in the AO.
- Compass.
- Knife.
- Wire cutters.
- First aid pack. It contains two field dressings, one intravenous (IV) fluid set, and nonnarcotic pain killer (at a minimum).
- Poncho (if not carried in rucksack).
- Matches (in a waterproof container).
- Survival pouch. It should be mission-tailored and secured to the LBE to prevent loss if pockets become torn.
- Canteens. The number and capacity will depend on the weather and availability of water in the AO.

- Rations (for example, long-range reconnaissance patrol [LRRP] or MRE).
- Suspension line.
- Strobe light with infrared capability.
- Colored chemical lights.
- Flashlight with extra batteries.
- Night vision goggles with spare battery.
- Camera for the designated SFOD photographer.
- Small, tripod-mounted telescope or binoculars.
- Plastic flexicuffs (for securing prisoners).
- Extra socks.
- Cough suppressant (if operating in cold or wet environments).

**Inner Layer.** This layer comprises the hat and pockets of the uniform. It may also include—

- Lightweight battle-dress uniform (BDU) or the type of clothing customary to the AO.
- BDU cap or jungle hat.
- Map in waterproof container. The map should be unmarked so that if captured or compromised, it will not identify the detachment's AO.
- Wristwatch.
- Full-size and/or miniature compass.
- Notebook and mechanical pencil in a waterproof container. Ink notes and sketches can smear if they get wet, pencil carbon will not.
- Pen flare launcher with six flares of predetermined colors.
- A survival pouch, tailored to the area, containing such items as fish line and hooks, pocket knife, matches in a waterproof case, and/or a magnifying glass.
- Spare eyeglasses, if worn.
- Identification tags and medical tags (for emergency treatment, if an SFOD member is found unconscious). Tape these tags together so that they do not make noise.
- One pair of extra socks.
- Water purification tablets.
- Insect repellent in a leak-proof container.
- Cravat (may be worn around the neck).
- Gloves.

**Items Not To Be Taken on a Mission.** The following items should not be taken on an SR mission:

- Identification card (identification tags are sufficient, less compromising, and of less utility to threat forces).
- Official documents, including passes, memoranda, and the like.
- Personal letters, diaries, or notes.
- Tobacco products. Discarded cigarette butts, tobacco smoke, or stains on a trail can compromise the SFOD.

- Metal-capped cigarette lighters that make noise when opened or closed.
- Luminous tape. It is easily spotted for long distances at night with NVGs. In some situations, luminous tape can be used, but it should be attached with Velcro so it can be removed when not needed.
- Rings or other jewelry with insignias.
- Weapons or equipment banned by the law of war.
- Any products not indigenous to the area or for which packaging is different from that found in the AO (for example, products packaged for U.S. sale).